Subject: GDI Barracks (flying) fixed with barb wire... Posted by Fabian on Tue, 29 Apr 2003 20:53:12 GMT

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i cant EVEN find what i said, but im sure it was something along the lines of the draw distance being a problem, and it being a large map with pretty much a whole bunch of trees and destroyed crap on the ground. while i do admit the SAMS and repair pads were nice...thats about the only thing i liked about that map. i have the right to my own opinion, as do you. and if you choose not to help me, even though i never specifically asked YOU, so be it.

i dont care, especially since you have never helped me before you found out what i said, and you wouldnt help me had you never seen what i posted anyway. Im not TRYING to make enemies with you ACK, but it seems like you WANT to be enemies with me.

You insult people's maps ALL the time. I for one havent seen one single map made by someone other than you that you HAVENT insulted. But when someone talks about your map...you get really offensive. Compare how i responded to YOUR comments on Tiber River, and how you reacted to MY comments on Country Meadows--dont be so pissy.