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Subject: Dazzle

Posted by [pulverizer](#) on Tue, 29 Apr 2003 17:01:05 GMT

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Quote:as taken from the RenMod FAQ:

Quote:

why?

A: You will need to extract the dazzle.ini file from the always.dat and place it in your x:\gmax\gamepacks\Westwood\RenX\Plugins directory.

after you do that - just make a mesh - and set the "dazzle" w3d setting - pull down the menu and set it to what you want.

Full faq at <http://modx.renevo.com/showthread.php?s=&threadid=109>

and in the RenHelp file:

<http://modx.renevo.com/showthread.php?s=&threadid=62>

Enjoy

I've done all these things, then I export it. and I open the W3D file and there is nothing, not even a box

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