
Subject: Re: Renguard not needed to play Renegade
Posted by [Goztow](#) on Wed, 26 Oct 2005 10:23:33 GMT

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Yep, innocent until suspected and that's the way it needs to be for my server. You can't really prove someone cheats anyway, so better make him force to use RG as next best solution.

And the message can be configured by the server owner in renguard.cfg . But most server owners don't take the time to configure anything, that's prolly why some server side mods have such a success: the standard config for brenbot includes some (weapon drops, ...).

And yes, he is tolerating you. Go out and find a non-RG server (so not half-RG but none at all) which has much players in it... GL!
