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Subject: Problem with Corepatch for FDS

Posted by [Kamuix](#) on Tue, 25 Oct 2005 00:56:08 GMT

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I have a problem getting something here to work. You know Objects.aow, That works fine for me but FDS runs not so good, The maps load slow and other things. Once i add the new Scripts.dll and Bhs.dll, It runs good but the Objects.aow dont work anymore, How can i fix this

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