
Subject: Re: Replacing Vehicles With Weapons
Posted by [Oblivion165](#) on Mon, 24 Oct 2005 20:39:33 GMT
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Easily Done. Or at least in theory.

Global Settings ~ Purchase Settings ~ Vehicles(GDI) Etc

Mod the purchase preset to the weapon powerup.
Might crash, might work like a charm. Try to find out.

EDIT: Ok tested it and it spawns the weapon at 0,0,0 I dont think there is any other way.
