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Subject: WARNING: Model Textures

Posted by [wyrdbear](#) on Thu, 20 Oct 2005 18:06:55 GMT

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i have just done a fresh install of renegade, got the patch, installed renguard, got cp1 and then added the ubermapack.

now when i start the game i get the following warning from renguard

[18:50] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.

have they come from the mappack?

does it matter anyway?

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