
Subject: Re: CnC Reborn : Building Update
Posted by [Chronojam](#) on Sat, 15 Oct 2005 06:13:23 GMT
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Renardin6 wrote on Fri, 14 October 2005 13:18Chronojam wrote on Fri, 14 October 2005 11:25Especially next to the other buildings, the GDI Power Plant looks out of place. The green+white just doesn't fit in.
Half-done beta release would kill the mod also.

Um. Alright. That's uh... nice. *looks around*

I offered over MSN to join the beta team for the third time, in the past you've only had crews of yes-men; I'm not asking for a beta release that's half done. Hell, your own team members are mad that you're even *showing* half-done content that they produced without their consent, but that's another story.
