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Subject: Re: A mod idea

Posted by [JeepRubi](#) on Thu, 13 Oct 2005 19:54:21 GMT

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id love to help some one with a mo but i dont want to do a "gamg" mod if you have any non dirty ideas like a realism mod i could model vehicles, guns, and building but i cant bone or skin. i can also make not to bad maps but i knoe how to use level edit.

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