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Subject: Re: The amazing invisible mesh!

Posted by [Oblivion165](#) on Thu, 13 Oct 2005 14:21:47 GMT

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EXdeath7 wrote on Thu, 13 October 2005 02:28 You probaby don't have your map centered in gmax. Select all your objects, group then move it to coordinates X:0, Y:0, Z:0.

That would only matter if his map couldnt be seen on make, or if he was trying to use proxis.

If you wouldnt mind sending your map to me, i usually can find any problems that occur. (Gmax Only)

EDIT: Contact info in my sig

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