
Subject: Re: ranking

Posted by [Dave Anderson](#) on Wed, 12 Oct 2005 14:54:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote:In your data folder, rename Skirmish00.mix to Skirmish01.mix. Then, rename whatever map file (C&C_Walls.mix, C&C_Metro.mix, etc) to Skirmish00.mix.

LOL! Sorry that was funny, but there is no need to rename ANYTHING at all.

CivixX, there is a tool that allows you to search up your rank/kills/deaths/etc I will post a link to it when I can find it again. As for the skirmish map question, here is what you need to do:

- * Go to your Renegade data directory, which is by default "c:\westwood\renegade\data".
- * Open the file "svrcfg_skirmish.ini" with a text editor.
- * At the end of the contents, add the following lines:

```
MapName00=C&C_Under.mix
MapName01=C&C_Volcano.mix
MapName02=C&C_Canyon.mix
MapName03=C&C_Hourglass.mix
MapName04=C&C_Mesa.mix
MapName05=C&C_Islands.mix
MapName06=C&C_Field.mix
MapName07=C&C_Walls.mix
MapName08=C&C_City.mix
MapName09=C&C_Complex.mix
```

* Save and backup the original file if necessary. The map in Multiplayer Practice mode should now cycle through all the available maps.

There is a tutorial for you from <http://planetcnc.com>.

You may also want to download an edited version of the "svrcfg_skirmish.ini" file by [clicking here](#).