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Subject: Re: EA Partners with XWIS Community Service

Posted by [msgtpain](#) on Tue, 11 Oct 2005 13:27:47 GMT

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Spotelmo.. read my post above (or I could just post it again here)

Quote:Additionally, online games that include user-generated content (e.g., chat, maps, skins) carry the notice "Game Experience May Change During Online Play" to warn consumers that content created by players of the game has not been rated by the ESRB.

This is a requirement from the ESRB; the organization that forces them to put "Teen" rating on the box.

"Game Experience May Change During Online Play" has absolutely nothing to do with the company, their support, what they "owe" you, etc. It is there simply to warn parents that even though this is a 'teen' game.. Game Experience May Change During Online Play. i.e., it may turn in to an "M" game, if you let your kids play online and we have no way of giving you any assurance that the user generated online content adheres to the rating on the box.

This is the exact reason that servers such as ours took an extra step to ensure that the "online content" did indeed remain as close to the "Teen" rating as we could. in my opinion, a "mild expletive" is not "GOD DAMN FUCK YOU FUCKING ASSHOLE I'M GOING TO RAPE YOUR MOM, YOU STOLE MY TANK!".. We had many friends who had children of their own playing on the server along side them. Our policy was: if you need to swear, say it out loud; we don't need to read it.

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