Subject: Re: scripts.dll 2.2 progress report Posted by Dan on Sun, 09 Oct 2005 21:43:36 GMT View Forum Message <> Reply to Message

Aircraftkiller wrote on Sat, 08 October 2005 18:26lt doesn't have to be a building.

I know, but if its a building, you can have an MCT in the hut!

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums