Subject: Function Posted by Eyeless on Tue, 04 Oct 2005 09:58:56 GMT View Forum Message <> Reply to Message

Hello,

I have these function "DrawViewModel" How do i hook these into the Wall settings ?? And am i correct that i have to inject these in the game2.exe ??

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums