
Subject: Re: PIC/Railgun Bug/Glitch + Arty Bug/Glitch
Posted by [danpaul88](#) on Mon, 03 Oct 2005 16:36:10 GMT
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I sometimes have that problem, it occurs with most vehicles, as if the FDS take a few shots to work out your actually shooting something, and that vital time could mean the difference between killing the building or dying in the attempt
