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Subject: Re: Buggy can kill mammy

Posted by [Lijitsu](#) on Mon, 03 Oct 2005 01:17:05 GMT

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I've discovered that, with enough skill, a Shotgunner can kill an Artillery. And a Stealth Tank apperantly. I killed an Artillery with a Shotgunner and wounded another and a Stealth Tank. I also got booted because Renguard didn't pick up me entering the server. I got disconnected, accidentally hit "abort" on the "Disconnecting from server..." box, and then rejoined. Before I got booted, I manage to kill three Nod Soldiers, two Nod Engineers and ALMOST a Technician with a Shotgunner. One of the Engineers was standing still repairing, and so was the Technician, but I got booted before I could drop the Technician.

Someone used the Force Renguard command on me, and since Renguard didn't pick up that I rejoined the server, I got booted. Poor me, I almost won the siege for GDI. We were attacking their Con Yard on Metropolis, and I ran into it, and killed a Nod Soldier, an Engineer, and 4 mines. Almost got the Technician, too! I was like one second away from killing him! Anyway, I retract my statement that a Shotgunner can't kill an MRLS, since I proved myself wrong.

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