
Subject: How do I change the projectiles?

Posted by [General Havoc](#) on Mon, 03 Mar 2003 00:27:23 GMT

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tracer_gold.w3d and tracer_red.w3d are the bullets of the normal automatic weapon. Ren meaning nod, Gold meaning GDI. As for other projectiles i'm still looking. i'll let you kno when i get any others.
