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Subject: Re: OT: Alan Wake

Posted by [RTsa](#) on Sun, 02 Oct 2005 14:31:24 GMT

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It's true that there're trees (and a hut) appearing to the landscape on the trailer. Too low drawing distance...but, it just might be that you don't see this in the game with all the action and you naturally don't see that far when you're at ground level.

And when those rocks are falling all over...there's some log spinning very very fast there. Doesn't look right.

But, it's definitely the prettiest I've seen this far.

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