
Subject: Re: C&C_Flooded

Posted by [JeepRubi](#) on Fri, 30 Sep 2005 20:03:31 GMT

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Alkaline wrote on Fri, 30 September 2005 02:20 Get rid of the guard towers and put an AGT, and Obelisk for NOD

danpaul88 wrote on Sun, 25 September 2005 17:39 the AGT and Obelisk would ruin the map, the cliff would be almost useless with the AGT / Obelisk shooting up at you, and due to the map layout it would be difficult to get anywhere without the AGT / Obelisk obliterating you....
