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Subject: Re: skin

Posted by [Dr. Lithius](#) on Thu, 29 Sep 2005 03:11:15 GMT

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Not all skins suck. I had this one skin once. . . For stealthed units. Completely and utterly psychedelic, it was. Like some sort of oil or grease "stain" floating in water. It was great, but unfortunately, it made the units a little easier to see than normal if they flashed or something. . . So now I'm just using a skin I made myself that makes stealthed units all pretty and blue, like a Winter night's sky out in the country.(And to think it all started because I wanted a "static effect" skin like in Command & Conquer: Renegade Sole Survivor and Command & Conquer: Tiberian Dawn. . .)

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