

---

Subject: Re: Neutral Spawners

Posted by [Jecht](#) on Fri, 23 Sep 2005 02:50:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Nodservnt used to neutralize me and stick me in the side of a mountain when we had a server.

I always thought it would be a cool idea to make a rabbit map with a special mod attached. Where Both teams still fight each other, but there are several spawn points(well spread out) throughout the map. One person starts out neutralized and you get big points for bagging him, and normal points for killing a regular guy. Of course, this would be an infantry based mod. Me and my crazy ideas.

---