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Subject: Re: Neutral Spawners

Posted by [bisen11](#) on Fri, 23 Sep 2005 01:03:34 GMT

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Jeep Rubi wrote on Wed, 21 September 2005 21:17oooo i figured it out

make another either gdi or nod and click the mod button. then go to settings or whatever its called and change the team to unteamed.

i havent tested it but it should work.

In theory that would work for a map but I'm not sure server sided. I thought you couldn't add or temp anything on server sided. But then again maybe you can add spawners (shrugs). It's worth trying i suppose.

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