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Subject: Re: Hit and Miss(Cross-Posted from n00bstories)

Posted by [Dr. Lithius](#) on Thu, 22 Sep 2005 15:45:24 GMT

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gbull wrote on Thu, 22 September 2005 04:40is it so hard to believe someone is better than you? Aim that good? When I was jumping around like my life depended on it? Yes. However, Crim brought this to my attention:

"If you have a horrible connection, players generally run in a straight line without new data to correct their paths. It makes it a lot easier to hit people."

What this basically means is that if their connection is a little jerky or whatnot, you could very well appear to be walking in a straight line on another user's screen, regardless of how much jumping of strafing you might be doing. This may be what happened. . .but it only happened with him.

And other users kept getting quickly and thoroughly whomped by this guy. I dunno. . . He was using a freaking GDI Solider for crying out loud. It just doesn't add up otherwise. . . He was either cheating, or had a really, really bad connection and was taking full advantage of it.

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