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Subject: Re: Neutral Spawners

Posted by [Kamuix](#) on Wed, 21 Sep 2005 22:56:12 GMT

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i mean when you neutralize someone in online play, i want to make it so they start where i want them to not the maps 0,0,0 pos. I need a neutral spawner without editing the presets because this for is for a serverside map.

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