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Subject: Re: My First Weapon Model

Posted by [icedog90](#) on Tue, 20 Sep 2005 23:33:56 GMT

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TEKNIK wrote on Mon, 12 September 2005 07:03 Move to C4D, much more powerful.

Get image quality up to and higher than this:-

You can do a render just as well or better than that in 3dsmax.

<http://www.renegadeforums.com/index.php?t=msg&th=14192&amp;start=0&rid=634>

Note that there are no shadows because I forgot to turn them on when I rendered those... oops.

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