
Subject: Re: G00D STRATAGY?

Posted by [Spoony_old](#) on Tue, 20 Sep 2005 18:50:16 GMT

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Minax71 wrote on Wed, 24 August 2005 19:17cheekay77 wrote on Mon, 01 August 2005 17:22Amen to that.

Reminds me on the Humvee rush strategy. Every player buys a humvee. When they attack together and Nod recognizes whats going on, the whole team is rolling on the floor, laughing about this totally useless attempt. This is the moment where you catch them off guard

MfG;

Minax71

Humvee rush is a perfectly valid strat on some maps if you do it quick enough (notably complex, canyon and sometimes even volcano), if you can get a couple of humvees on the airstrip before Nod has an artillery, gg they're screwed (buying a tank when there's a humvee or an APC on your airstrip is the single most pathetically stupid thing you can do)... the humvees just keep them busy and completely prevent any vehicles being bought, all they need to do is occupy Nod for a brief period until they bring in APCs and meds.
