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Subject: Re: G00D STRATAGY!

Posted by [SuperMidget](#) on Tue, 20 Sep 2005 16:30:02 GMT

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A better one: Fill a apc up with 3-4 techies, rush with remotes early in the game or through a door that you think isn't mined. I think its 5-6 remotes to kill a building.

Quick, easy, awesome.

Quote:Don't bump old threads.

Just noticed this

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