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Subject: Re: BHS "has proven themselves in the past" Discussion

Posted by [Crimson](#) on Mon, 12 Sep 2005 22:38:11 GMT

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I suppose we did deny the existence of cheats before RG...for a couple of days. Blazer, mac, and I knew about the cheats long before most people, and our first idea to defend the community was to deny their existence. This was not because we didn't want people to think the game wasn't as perfect as it once was. I think we all know the game is far from perfect (though we're working on it). We did it in the attempt to keep other people from looking for these cheats. It failed, quickly, and the plan was aborted, quickly.

It became clear very quickly, within days in fact, that we couldn't deny it any longer. We instead reversed tracks and established the Server Owners' forum to collaborate and share cheater IPs, and started work on RenGuard, which we also announced at that time.

I don't know why you still carry a chip on your shoulder from those dark days but I think it's about time to grow up and get over it.

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