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Subject: Re: Weapon models or skins...

Posted by [maschief](#) on Sat, 10 Sep 2005 08:12:09 GMT

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I put them in the data directory, but I get: "WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server." with renguard when I try to login. Will I have to put this in the everything file? Help appreciated...

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