Subject: Re: RenAlert weapon update: Colt .45 Posted by reborn on Fri, 09 Sep 2005 19:12:20 GMT View Forum Message <> Reply to Message

It has a very low poly count, it is pretty accurate, just looks like the texture artist has his/her work cut out for them to make up for some of the lack of detail on the model. Good first try though, welldone.

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