
Subject: Re: Snipers and Sniper Servers in Renegade
Posted by [m1a1_abrams](#) on Thu, 08 Sep 2005 12:24:18 GMT
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I must say I get rather frustrated with the kind of player who refuses to stop sniping regardless of the circumstance. Sniping can be very useful to the team effort if you're sniping engineers and expensive characters, but if the enemy team has taken the field with tanks, plink-plinking away at their armour isn't going to get you enough points to nullify them pounding at your base structures. Also, good snipers are generally quite competent at other aspects of the game, so they're wasting their talents by continuing to kill basic soldiers in that situation.

I suppose they might be having fun and you can hardly blame them for that. What point is there to Renegade if not to enjoy yourself... people tend to differ in what they find "fun". Nonetheless, I find it very frustrating.
