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Subject: Re: Base defence

Posted by [Naamloos](#) on Wed, 07 Sep 2005 18:30:41 GMT

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Quote: -img-

You will find the building prwsets here, since you are making a map, temp them. You will now see a little blue house on the screen, on <http://renhelp.co.uk/> you will find a tutorial of where to place these in a building.

You don't need that for defenses, and you don't need to temp them for anything unless you edit them...

Dude#1 already sead it, to make defenses work all you need is that script...

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