
Subject: Re: Unlimited ammo? And building health
Posted by [bbtKiller](#) on Sun, 04 Sep 2005 16:50:28 GMT
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Naamloos wrote on Sat, 03 September 2005 16:20
For the buildings: Also in LE, go to Buildings > [folder of building you wan't] > [building you wan't].
Again like above you can mod it and temp it. Go to the settings tab and set both DamagePoints
and DeathPoints to 0. (same for vehicles)

The Harvester settings are working but the buildings...

You still can destroy those :S And it's even going faster than normal (1 hit and the building will
lose 3/4 of it's health :S)

please help me out of this one .
