Subject: Re: scripts.dll 2.2 is underway Posted by pvtschlag on Fri, 02 Sep 2005 02:37:48 GMT View Forum Message <> Reply to Message

Can you add support for host messages as part of the ChatHook? Or maybe add a seperate hook for it? Also, it would be nice if you had hooks for player joins and quits.

Thanks.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums