Subject: Want some modelling humour at someone else's expense?
Posted by Sir Phoenixx on Thu, 24 Apr 2003 21:21:16 GMT

No, here's how to make a box starting with a plane...

1. Select 'Plane' from the menu...
2. Go into the top viewport, drag and let go, it creates ti.
3. Select the Plane, now hit the delete button.
4. Select 'Box' from the menu...
5. Go into the top viewport, drag it to create the width/height, let go, and move the mouse down to create the depth, click.

5 Easy steps on how to create a box, starting with a plane.

(Ya must be really stupid if ya can't create a box from a plane...)