
Subject: Emitters Not Showing?

Posted by [SideWinder](#) on Sat, 27 Aug 2005 04:20:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey guys, I need one more word of advice...

After I did all of my Vis work, I exported the map and opened it as normal (as opposed to abnormally). Then, after I hosted the game I used another computer to join the game to see if the map was the same for the players as it was for the host. It ends up it wasn't...

I used a couple of those water emitters from the 'Dummy Objects' tab several times on my map. However, those only show up when I'm the HOST of the game. The other players on the map who are not the host CANNOT see the water emitter 'Dummy Objects' I made.

I used e_falls_down, etc. It used to work but now for some reason it doesn't. Anyone else experience this before and have a solution? Once again it would be appreciated.

Thank you for your time...
