Subject: Re: scripts.dll 2.2 is underway
Posted by bisen11 on Tue, 23 Aug 2005 05:44:17 GMT
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Here's a question for the little people lol. And good bot scripts coming out? Sure there are already plenty. But there don't seem to be any that make a real good intelligent bot. Talking like good ones for vehicle bots and mainly just good ones for bots following a waypath, shooting at their enemies and still remaining on it (or going back to it) after their target is destroyed. Perhaps there are already good ones I do not know about. If so, feel free to point them out for me.