
Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!
Posted by [DragonFg](#) on Mon, 22 Aug 2005 21:41:55 GMT
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Joseph Collins wrote on Sun, 24 July 2005 19:31
EA Games made Generals and stuck the "Command & Conquer" name on it because they thought it'd be funny.
EA made Generals to laugh and point fingers at everyone who liked Westwood's games.
