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Subject: Re: renvis needs a new name !

Posted by [exnyte](#) on Fri, 19 Aug 2005 04:51:39 GMT

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Parad0x wrote on Thu, 18 August 2005 17:27how come that image shows so many dots? i mean, a servers max is 127 but theres way more than that there?

It's not showing all the players currently in the game at that time. What that is showing is the locations that a player was on the map during the entire game.

Meaning where all the yellow dots were, there was a GDI player there at one point in the game. And where all the red dots are, there was a Nod player there at one point in the game.

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