
Subject: Re: CnC Reborn Update: Nod Buggy
Posted by [Sir Phoenixx](#) on Mon, 15 Aug 2005 17:17:35 GMT
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Quote:We know. We can't add more or you will have problems to aim at infantry.
You don't have to make all of the barrels actual gun barrels, just edit the animation/model of the muzzle flash to have four around the center, instead of the one) and have it fire from the center of the four barrels as if it had a single barrel.

(Even if it had four actual guns, it wouldn't hinder the aiming, unless the guns were controlled by the computer, it would actually help the aiming.)

Quote:The window is black on the cutscene so it's also black on our model. Don't blame us for doing it like TS this time...
I didn't say anything about changing the color.
