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Subject: Re: C&C95 multiplayer fix!

Posted by [Sir Kane](#) on Mon, 15 Aug 2005 15:13:41 GMT

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You need to play with the video settings in CCSETUP.EXE. I have them set to 640x480, backbuffer in video memory and allow hardware filled blits. Compatibility mode is Windows 95 and visual styles off.

As for "Awesome. Just awesome. Good job Silent Kane.", you need to thank Scorp as well, he did alot work for it.

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