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Subject: Re: Renegade Alert Source Releases  
Posted by [Aircraftkiller](#) on Sat, 13 Aug 2005 18:28:10 GMT  
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Maybe you should try reading it instead. It's clearly labeled and explains everything if you bothered to read the first paragraph of the posted readme file:

README:

This zip file contains all of the raw assets that we used to create the buildings in Renegade Alert.

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