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Subject: Re: NOD VS. GDI?

Posted by [Homey](#) on Fri, 12 Aug 2005 19:43:53 GMT

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Ok lets say you have equal teams, but they're equal and shitty. GDI is better, they're just easier to use, easier simpler tactics and generally have a slight advantage with infantry and tanks. Now, equal teams again, but decent players with sufficient skill, Nod is better. With teamwork Nod is basically unstoppable. Coordinated rushes of all sorts work great.

Overall I would say it depends on the map and team. They're pretty balanced imo

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