Subject: Re: Annoucing the greatest
Posted by danpaul88 on Fri, 12 Aug 2005 11:16:40 GMT
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ahah

you need to set modname = xxx or something like that, and then the levels in the pkg you want to use, such as mapname01 = stunt_park.lsd

EDIT: No, that wouldnt work anyway because the default skirmish map would be unavailable then...