
Subject: RA2:Vengeance Preveiw

Posted by [Deafwasp](#) on Wed, 23 Apr 2003 17:58:00 GMT

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You need to shrink the shit out of those buildings. This will never have good gameplay value in renegade with such huge freaking buildings. To scale? Maybe... Good....No

Take some liberties with the design, make shit smaller (like the repair depot for one) should do fine.

And find someone who can texture your buildings better.

Just some suggestions, keep it up.
