
Subject: Re: renvis - first public beta

Posted by [Minax71](#) on Mon, 08 Aug 2005 20:50:51 GMT

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Psych0 wrote on Mon, 08 August 2005 09:06 This is awesome i could sit here for hours watching it XD

Yeah, every replay has its "treasures" On the gobi replay of this beta for example is a very nice SBH teamwork of Nod - 4 SBHs gather in GDI base and wait for each other before they drop the beacons. Very nice. A little later, when GDI seems to be already dead you can watch a GDI hotwire make it alive to Nod's base, blow up Hand with c4 and even make it back alive. Very cool - especially since GDI already lost the barracks at that time.

BTW: The loading times in the next beta release will be significantly shorter - the logfiles could be reduced even more without information loss.

MfG;
Minax71
