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Subject: RA2:Vengeance Preveiw

Posted by [Sir Phoenixx](#) on Wed, 23 Apr 2003 09:48:31 GMT

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Nice...

The only things I see that could get some attention is...

the back of the flack track and it's weapon could be worked on and elongated.

the rhino tank could be a little longer. (can't really see the turret...)

the ball in the powerplant could be bigger. (looks like it's a tad small to me...)

on the repair pad it looks like the pad is a little too close to the ground and it's showing through, maybe just raise that up a tad.

the warfactory looks a little skinny... could make it a little bit wider...

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