
Subject: Anyone know the filename of.....

Posted by [General Havoc](#) on Wed, 23 Apr 2003 08:51:53 GMT

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I would have thought it would be part of the terrain and not an object. If you import the W3D from that map though into RenX you should be able to take out the part ans save it as a seperate W3D file and use it as a tile in Leveledit.

_General Havoc
