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Subject: Re: Thanks Rockstar  
Posted by [warranto](#) on Mon, 01 Aug 2005 17:31:48 GMT  
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Actually, it is Rockstar's fault. Perhaps not 100% their fault, but a large amount of it. It would be different if the mod was 100% user made. However, all this "mod" did was unlock something that had been put in the game by the people who made the game. That is what is causing the trouble.

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