
Subject: Re: Sniper mod

Posted by [theplague](#) on Sun, 31 Jul 2005 08:47:29 GMT

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well;

1 - some servers have drop weapons, we don't want a invinceble minigunner with a noobjet running around...

2 - Spawning as a sniper can't realy be done with 0 bugs, renegade dosn't like it

3 - Spectator mode is not a good idea cos people can block bullets! like a humen sheild, quite literaly

i got another version of this mod, i'll release after i know there is NO bugs -_-
