
Subject: New map - Wilderness DM - screenshots inside!
Posted by [JRPereira](#) on Wed, 23 Apr 2003 01:34:55 GMT

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If you think/know it sucks, don't play it. I made the map a year ago, it's a wonder I released it. I haven't really been into the Renegade scene in a while, and my interest had been stifled by a chip in my play CD (faulty case, sometimes it would slip out when closing and risk getting crushed- and did). I had managed to copy it and checked out Renegade again. I don't plan to make another version of the map unless there are -major- bugs with it. Maybe later I'll make some other map worth playing, but for now, that's it. I just made the map to be a simple, open, playable deathmatch map with a few places to hide and moderately interesting scenery (mission accomplished).

BTW Server's still up, check WOL USA
